

Tim Davis

Director, Digital Production Arts

Timothy Davis is an associate professor in the School of Computing at Clemson University, and serves as the director of the Digital Production Arts program. He received a B.S. at the College of William and Mary, an M.C.S. at the University of Virginia, and a Ph.D. at North Carolina State University. Besides his current position, he has worked as a computer engineer for NASA Goddard Space Flight Center, and the Environmental Protection Agency.

His research interests include distributed/cluster rendering, temporal coherence techniques, and non-photorealistic rendering, especially for impressionistic works. He is also



currently pursuing projects in computational photography and undergraduate computer science education through computer graphics.

Research interests: computer graphics, distributed rendering, non-photorealistic rendering

Contact information: tadavis@cs.clemson.edu